# SERVICE BAY PROJECT

Training Timetable and Fee

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|---|---|
| **Student** | Given Kanchalu |
| **Instructor** | S.I Tech |
| **Project Name** | Service Bay (working title; subject to change) |
| **Training Duration** | 8 Weeks or Less |
| **Working Days** | Monday to Saturday |
| **Daily Lesson Time** | 2 Hours |
| **Preferred Schedule** | 09:30 AM – 11:30 AM |
| **Total Training Fee** | K300 |

## 1. Daily Lesson Timetable

| Day | Time | Lesson Focus |
|---|---|---|
| **Monday** | 09:30–11:30 | Planning and feature development lesson |
| **Tuesday** | 09:30–11:30 | System development lesson (hands-on) |
| **Wednesday** | 09:30–11:30 | UI/UX implementation and refinement lesson |
| **Thursday** | 09:30–11:30 | API integration and functionality lesson |
| **Friday** | 09:30–11:30 | Testing and bug fixing practice |
| **Saturday** | 09:30–11:30 | Progress review and feedback |

## 2. Eight-Week Training Plan

### Week 1: Requirements Gathering and UI/UX Design

- Learn how to gather and document requirements.
- Learn how to define the system's core features.
- Cover typography, colours, and card sizing.
- Prepare and review the interface designs together.

### Weeks 2–3: Project Setup and Core Development

- Learn how to set up the project structure.
- Build the main pages and system components, guided by the instructor.
- Implement the approved designs.

### Weeks 4–5: Feature Development and API Integration

- Learn to develop the required features.
- Learn to integrate the necessary APIs.
- Improve responsiveness and functionality.

### Week 6: System Refinement

- Refine the interface and layouts.
- Improve consistency and usability.
- Address instructor feedback on the work so far.

### Week 7: Testing and Bug Fixing

- Learn to test the system's major features.
- Identify and fix bugs.
- Verify API integrations.

### Week 8: Final Review and Deployment

- Conduct the final review.
- Complete agreed adjustments.
- Learn how to prepare for deployment.
- Complete and present the finished project.

## 3. Training Fee

| Description | Amount |
|---|---|
| Requirements gathering and UI/UX design lessons | Included |
| System development lessons | Included |
| API integration lessons | Included |
| Testing and bug fixing lessons | Included |
| Final review and deployment lessons | Included |
| **Total Training Fee** | **K300** |

The K300 is the total agreed training fee. No additional charges will be applied unless the student requests lessons or support outside the agreed scope and approves the additional cost.

Any external expenses, such as domain registration, hosting, or paid third-party services, are the student's responsibility and should be agreed upon before they are incurred.

## 4. Training Conditions

- Lessons will be held Monday through Saturday.
- Each lesson will last approximately two hours.
- The training is expected to be completed within eight weeks or less, depending on the agreed requirements and the student's pace.
- The project name may change following consultation with the student.
- Progress and feedback will be reviewed regularly.
- The final scope of the training will be confirmed during the requirements-gathering phase.

> **Prepared for:** Given Kanchalu
>
> **Project:** Service Bay (working title)